

Tuning



FANTASY PIECES

Opus 73

I.

ROBERT SCHUMANN

(1810-1856)

TRANSCRIBED AND
EDITED BY MARK BERNAT

Zart und mit Ausdruck $\text{♩} = 80$

Bass

4

8

12

16

20

26

30

pp

f

fp

fp

p

mf

2a

1a

2a

1a

33 *p* *cresc.* *f*

36 *pp*

40 *pp*

45 *pp*

49

53 *f*

57 *pp*

61 *f*

65 *p* *dimin.* *attacca.*

II.

Lebhaft, leicht ♩ = 138

Musical score for II. *Lebhaft, leicht* ♩ = 138. The score consists of nine staves of music in treble clef with a key signature of one sharp (F#) and a common time signature (C). The tempo is marked "Lebhaft, leicht" with a quarter note equal to 138 beats per minute. The music features various dynamics including *p*, *sf*, *f*, and *pp*, along with technical markings such as fingering (1, 2, 3), breath marks (V), and articulation (accents). The piece concludes with a double bar line and repeat dots at the end of the ninth staff.

35 *p*

39 *pp*

43 *p*

46 *f*

49 *f*

54 *pp* *f*

60 *p* *sf* *f*

CODA Nach und nach ruhiger

64 *dim.*

68 *pp* *p* *pp* *dim.* *attaca.*

III.

Rasch und mit Feuer ♩ = 160

This musical score is for a piece titled "III. Rasch und mit Feuer" with a tempo of 160 beats per minute. It consists of ten staves of music, each containing various musical notations such as notes, rests, and dynamic markings. The key signature is one sharp (F#), and the time signature is common time (C). The score includes several dynamic markings: *f* (forte), *sf* (sforzando), *p* (piano), *fp* (fortissimo-piano), and *cresc.* (crescendo). There are also performance instructions like *dimin.* (diminuendo) and *see HV*. Fingerings are indicated by numbers 1, 2, 3, and 4. Slurs and accents are used throughout the piece. The score is divided into measures, with measure numbers 5, 9, 13, 17, 21, 25, 31, 35, and 41 marked at the beginning of their respective staves.

46 *f sf f*

50 *f sf f*

54 *f sf p dimin. f*

59 *cresc. f f*

64 *1a p cresc. f 1a*

CODA

69 *2a p 1a p 2a*

74 *Schneller f sf*

79 *sf p dolce 1a cresc.*

84 *f 2a-1a f 3a 2a 1a ff*

89 *Schneller sf sf fp cresc.*

95 *3a 2a 1a ff 1a f f*